ARROWFLIGHT™

NAME_____
OCCUPATION_____
Race_____
Age_____ Height_____ Weight_____
Eyes_____ Hair_____
Marks_____
Geld_____
Character Pts._____

LIFELINE_____

SUPPLIES_____

WEAPON	Typ	WA	WR	DB

SHIELD	HITS

	Dice	Target
INITIATIVE		
SAVE		

ACTIONS ( ) DESTINY ( )

Armor/Hit Location	AV (upper)	AV (lower)
2: Head		
3: R.Arm		
4: L.Arm		
5-8: Torso		
9-10: R.Leg		
11-12: L.Leg		

Wound Status

Light Wound (0)
Moderate Wound (-1)
Serious Wound (-2)
Grievous Wound (-3)
Mortal Wound (-4)

Agility (AGL) ( )

Combat Skill_____
Combat Skill_____
Combat Skill_____
Athletics_____
Dance_____
Drive_____
_____
Ride_____
Siege Weapon_____
Stealth_____
Sail_____
_____

Dexterity (DEX) ( )

Black Powder_____
Craft_____
Play Instrument_____
Repair_____
Sleight of Hand_____
Thievery_____
Missle Weapon_____
_____

Strength (STR) ( )

Climb_____
Endurance_____
Swim_____
Strength Feat_____
_____

Willpower (WIL) ( )

Interrogation_____
Intimidation_____
Resist_____
_____

Perception (PER) ( )

Animal Husbandry_____
Awareness_____
Bargain_____
Command_____
Con_____
Diagnostics_____
Gambling_____
Performing Arts_____
Seduction_____
Social_____
Streetwise_____
Wilderness Skills_____

Intelligence (INT) ( )

Cultural Sciences_____
Domestic Arts_____
Education_____
Language_____
Language_____
Language_____
Law_____
Literary Skills_____
Lore_____
Medicine_____
Military Sciences_____
Natural Sciences_____
Theoretical Sciences_____
_____

SPIRIT ( )

Devotion_____

MANA ( )

Theory_____
Theory_____
Theory_____

Spell / Prayer / Special Combat Moves	DIFF

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